

Professional Experience

Universal Presentation Concepts

Art Director

2016 - Current

As Art Director at UPC I was tasked with managing every aspect of Art that came through Universal Presentation Concepts.

- Manage and prioritize design department
- Produce 3D renderings of projects
- Graphic design for print and web materials
- Manage photo shoots of products and models
- Print, social media, and Email marketing

Madison Art Hub

Assistant Gallery Curator

2014- 2017

Duties included Planing, Hanging and Hosting Gallery events. Performing general day to day functions of the Gallery and Studio space, including mentorship.

- Host Gallery Events
- Create and implement marketing strategy
- Teach Artistic concepts in studio

Field Day Labs

3D Animator - Video Producer - UI Designer

2014 - Current (Contract Work)

As a extended member of the Field Day Labs development team it has been my honor to help develop assets for next generation learning games and translate educational concepts into 3D and 2D Graphics and animations for games.

- Modeling, texturing, and integration of 3D assets
- Produce Video Animation
- Develop Layout for User Interface

EDP Designs

Freelance Visual Artist

2005 - Current

Create Visually stunning Visual Art and Video For clients, as well as produce Fine Art for display and sale.

- Graphic design
- 3D modeling and animation
- Web and Mobile design
- Fine Art sales

Education



MADISON MEDIA INSTITUTE
College of Media Arts

Video and Motion Graphics
Associates Degree



MADISON
AREA | TECHNICAL
COLLEGE

Printing and Graphic Design
Two Year Certification

Program Expertise



Photoshop



Illustrator



In Design



Premier



After Effects



Dreamweaver



3DS Max



Blender



Unity



Word



Excel



Power Point

Awards



MCA-I Wave Student
Award Winner



MMI Mural
Design Contest



Human Head Studios
Rune Art Contest



UW Oshkosh
HSAD Award